

# Malifaux Achievement Checklist

## Setup Achievements

- / O Play/Win a 5 SS scrap
- O / O Play/Win a 25 SS scrap
- O / O Play/Win a 35 SS scrap
- O / O Play/Win a 50 SS scrap

- / O Play/Win Brawl

**O Be Gentle:** Play a game where you allow your opponent to select your schemes for you (i.e. Black Joker for strategy), (Must be announced before strategies are flipped, can be used if a black joker is flipped)

**O Here Comes The Horde:** Earn a game while giving your opponent a +5ss crew advantage. (Must be announced before strategies are flipped)

**O A Leap Of Fate:** Play a game where you select your crew before flipping for Strategy. (Must be announced before strategies are flipped).

**O Tadaaaa!:** Play a game where you reveal your crew to your opponent before they select their crew. (Announced after strategy flip, before crew selection).

**O The Mirror Universe:** play a match where both players hire their crews, then switch. (Both players must agree, announce after both players have done crew selection, strategies may be switched also, both players must agree).

## Opponent

- O / O Play / Win against Guild
- O / O Play / Win against Resurrectionist
- / O Play / Win against Arcanist
- O / O Play / Win against Neverborn
- O / O Play / Win against Outcast

## Strategies

- O / O Play/Win Line in the sand
- O / O Play/Win Claim Jump
- O / O Play/Win Contain power
- O / O Play/Win Deliver a message
- O / O Play/Win Destroy the evidence
- O / O Play/Win Distract
- / O Play/Win Escape & Survive
- O / O Play/Win Plant the evidence
- / O Play/Win Reconnoiter
- O / O Play/Win Slaughter
- O / O Play/Win Supply Wagon
- O / O Play/Win Treasure Hunt
- O / O Play/Win Turf War

## Schemes - General

- / O Play/Earn Assassinate
- O / O Play/Earn Body Guard
- O / O Play/Earn Breakthrough
- O / O Play/Earn Extermination
- O / O Play/Earn Eye for an Eye
- O / O Play/Earn Framed for Murder
- O / O Play/Earn Grudge
- O / O Play/Earn Hold Out
- O / O Play/Earn Kill Protégé
- O / O Play/Earn Stake a Claim
- O / O Play/Earn Steal Relic

## Schemes - Guild

- O / O Play/Earn Round Up
- O / O Play/Earn Raid
- O / O Play/Earn Lay these S...(Lady Justice)
- O / O Play/Earn Subjugate (Sonia)
- O / O Play/Earn Family justice (Perdita)
- O / O Play/Earn Machine Spirit (Hoffman)

## Schemes - Resurrectionists

- O / O Play/Earn Army of the dead
- O / O Play/Earn Death after death
- O / O Play/Earn My Little Friend (Seamus)
- O / O Play/Earn Surrounded by ... (Nicodem)
- O / O Play/Earn That one is a... (McMourning)
- O / O Play/Earn Betrayed by spirits (Kirai)

## Schemes - Arcanists

- / ● Play/Earn Power Ritual
- / ● Play/Earn Sabotage
- O / O Play/Earn Do I have to do ... (Ramos)
- O / O Play/Earn Reflections of... (Rasputina)
- O / O Play/Earn Primal Source (Marcus)
- O / O Play/Earn Perfect perform... (Colette)

## Schemes - Neverborn

- O / O Play/Earn Kidnap
- O / O Play/Earn Reclaim Malifaux
- O / O Play/Earn Mothers Love (Lilith)
- O / O Play/Earn Spread madness (Pandora)
- O / O Play/Earn Seeds of betrayal (Zorida)
- / O Play/Earn Bump in the night (Dreamer)

## Schemes - Outcasts

- O / O Play/Earn thwart
- O / O Play/Earn gather Soulstones
- O / O Play/Earn Soulless life (Leveticus)
- O / O Play/Earn First blood (Victoria)
- O / O Play/Earn Pig Food (Somer)
- O / O Play/Earn Plague on Malifaux

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O **Loyalist Win:** Points from both a faction specific and master-specific scheme in the same game

O **Single Minded:** Win a game earning no schemes.

## Crew Creation

O **Gun for hire:** Play a game where your crew includes a mercenary.

● **You're all special:** Play a game with no duplicated models in the Crew (whole game).

● **Who's that other guy:** Play a game with a minion from another faction in your crew.

O **Thinking Outside The Box:** Play a game using a master without any of the models in that Master's box set (whole game).

O **I am not for sale:** play all the games of the league using the same faction. This achievement is worth **4 points** and is awarded at the end of the league.

## Shenanigan Achievements

O **Flawless Victory!:** Wipe out all your opponent's models while winning a game.

O **Let's Delegate:** Win a game with a Henchman leading your crew.

O **You Didn't See That Coming, Did Ya?:** Win a game with NO models left on the table.

O **Just for Show:** Win a game with the exact number of Soulstones you started with.

O **Let's Mix It Up!:** Win a mirror match.

O **Now That's Just Frightening:** Have three different friendly models fail morale duels and flee during a single game.

O **From The Grave:** Kill an enemy model using a slow to die action.

● **Red Stain:** Deal damage to a model equal or more to double its wounds total.

O **Venomous Bastard:** An enemy model dies from Poison tokens you placed on it.

O **Spread the Pain:** Kill more than one enemy model with a single spell casting.

O **That's Gotta Hurt!:** Kill an enemy master by flipping a Red Joker and backing it up by flipping a Severe card.

O **Not Pulling Your Own Weight:** A model in your crew costing 7SS or more lives through the game without making an attack.

O **Not So Fast!:** Use a Soulstone to re-flip Initiative and win Initiative as a result.

● **Wheee!!!!:** One of your models ends the turn 20" or further away from where it started the turn.

O **DON'T MOOOOV... oops!:** Make a ranged attack into a melee combat, hit your own model and kill it without killing any of the opponent's models.

O **So Many Choices:** End a duel where your total includes three different suits.

O **Cheat to Win!:** Cheat a lower card into a duel while still winning the duel.

O **Join me!:** Summon or place two new minions that were not purchased in your starting crew during a single game

O **No, Really, JOIN ME!!!:** Summon or place five new minions that were not purchased in your starting crew during a single game

O **OvahPowah:** End a duel where your total was 30 or greater

O **Aaaargh!:** Flip (not cheat) the Black Joker for a duel when normally having the ability to cheat afterwards.

O **Are we There Yet?:** Play a game that goes to Turn 8.

## Community Achievements

O **The Piper's call:** Introduce a new player to the game and they join the league. This one can be claimed multiple times! New player must sign sheet, and name up to 2 players as Pipers.

● **Show The Colors:** Play a fully painted crew

O **Expand the Empire :** Paint a new box you didn't have painted at the start of the league

O **Train troops:** Paint a new minion you didn't have painted at the start of the league

O **Take the Building:** Build a new terrain piece

O **Brainstorm:** Submit new achievement for next league.