

MARCUS

MALIFAUZ ACHIEVEMENT CHECKLIST

Setup Achievements

- / ● Play/Win a 5 SS scrap
- O / O Play/Win a 25 SS scrap
- / ● Play/Win a 35 SS scrap
- O / O Play/Win a 50 SS scrap
- / O Play/Win Brawl
- **Be Gentle:** Play a game where you allow your opponent to select your schemes for you (i.e. Black Joker for strategy), (Must be announced before strategies are flipped, can be used if a black joker is flipped)
- O **Here Comes The Horde:** Earn a game while giving your opponent a +5ss crew advantage. (Must be announced before strategies are flipped)
- **A Leap Of Fate:** Play a game where you select your crew before flipping for Strategy. (Must be announced before strategies are flipped).
- O **Tadaaaa!:** Play a game where you reveal your crew to your opponent before they select their crew. (Announced after strategy flip, before crew selection).
- O **The Mirror Universe:** play a match where both players hire their crews, then switch. (Both players must agree, announce after both players have done crew selection, strategies may be switched also, both players must agree).

Opponent

- O / O Play / Win against Guild
- / ● Play / Win against Resurrectionist
- / O Play / Win against Arcanist
- / ● Play / Win against Neverborn
- / ● Play / Win against Outcast

Strategies

- O / O Play/Win Line in the sand
- O / O Play/Win Claim Jump
- / ● Play/Win Contain power
- O / O Play/Win Deliver a message
- / ● Play/Win Destroy the evidence
- / ● Play/Win Distract
- / ● Play/Win Escape & Survive
- O / O Play/Win Plant the evidence
- / O Play/Win Reconnoiter
- O / O Play/Win Slaughter
- O / O Play/Win Supply Wagon
- O / O Play/Win Treasure Hunt
- O / O Play/Win Turf War

Schemes - General

- O / O Play/Earn Assassinate
- / ● Play/Earn Body Guard
- O / O Play/Earn Breakthrough
- O / O Play/Earn Extermination
- O / O Play/Earn Eye for an Eye
- / O Play/Earn Framed for Murder
- O / O Play/Earn Grudge
- / ● Play/Earn Hold Out
- O / O Play/Earn Kill Protégé
- / ● Play/Earn Stake a Claim
- O / O Play/Earn Steal Relic

Schemes - Guild

- O / O Play/Earn Round Up
- O / O Play/Earn Raid
- O / O Play/Earn Lay these S...(Lady Justice)
- O / O Play/Earn Subjugate (Sonia)
- O / O Play/Earn Family justice (Perdita)

- O / O Play/Earn Machine Spirit (Hoffman)

Schemes - Resurrectionists

- O / O Play/Earn Army of the dead
- O / O Play/Earn Death after death
- O / O Play/Earn My Little Friend (Seamus)
- O / O Play/Earn Surrounded by ... (Nicodem)
- O / O Play/Earn That one is a... (McMourning)
- O / O Play/Earn Betrayed by spirits (Kirai)

Schemes - Arcanists

- O / O Play/Earn Power Ritual
- / ● Play/Earn Sabotage
- O / O Play/Earn Do I have to do ... (Ramos)
- O / O Play/Earn Reflections of... (Rasputina)
- / ● Play/Earn Primal Source (Marcus)
- O / O Play/Earn Perfect perform... (Colette)

Schemes - Neverborn

- O / O Play/Earn Kidnap
- O / O Play/Earn Reclaim Malifaux
- O / O Play/Earn Mothers Love (Lilith)
- O / O Play/Earn Spread madness (Pandora)
- O / O Play/Earn Seeds of betrayal (Zorida)
- O / O Play/Earn Bump in the night (Dreamer)

Schemes - Outcasts

- O / O Play/Earn thwart
- O / O Play/Earn gather Soulstones
- O / O Play/Earn Soulless life (Leveticus)
- O / O Play/Earn First blood (Victoria)
- O / O Play/Earn Pig Food (Somer)
- O / O Play/Earn Plague on Malifaux

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● **Loyalist Win:** Points from both a faction specific and master-specific scheme in the same game

○ **Single Minded:** Win a game earning no schemes.

Crew Creation

● **Gun for hire:** Play a game where your crew includes a mercenary.

● **You're all special:** Play a game with no duplicated models in the Crew (whole game).

● **Who's that other guy:** Play a game with a minion from another faction in your crew.

● **Thinking Outside The Box:** Play a game using a master without any of the models in that Master's box set (whole game).

○ **I am not for sale:** play all the games of the league using the same faction. This achievement is worth **4 points** and is awarded at the end of the league.

Shenanigan Achievements

● **Flawless Victory!:** Wipe out all your opponent's models while winning a game.

○ **Let's Delegate:** Win a game with a Henchman leading your crew.

○ **You Didn't See That Coming, Did Ya?:** Win a game with NO models left on the table.

○ **Just for Show:** Win a game with the exact number of Soulstones you started with.

○ **Let's Mix It Up!:** Win a mirror match.

○ **Now That's Just Frightening:** Have three different friendly models fail morale duels and flee during a single game.

○ **From The Grave:** Kill an enemy model using a slow to die action.

● **Red Stain:** Deal damage to a model equal or more to double its wounds total.

● **Venomous Bastard:** An enemy model dies from Poison tokens you placed on it.

○ **Spread the Pain:** Kill more than one enemy model with a single spell casting.

○ **That's Gotta Hurt!:** Kill an enemy master by flipping a Red Joker and backing it up by flipping a Severe card.

○ **Not Pulling Your Own Weight:** A model in your crew costing 7SS or more lives through the game without making an attack.

● **Not So Fast!:** Use a Soulstone to re-flip Initiative and win Initiative as a result.

● **Wheee!!!!:** One of your models ends the turn 20" or further away from where it started the turn.

○ **DON'T MOOOOV... oops!:** Make a ranged attack into a melee combat, hit your own model and kill it without killing any of the opponent's models.

○ **So Many Choices:** End a duel where your total includes three different suits.

● **Cheat to Win!:** Cheat a lower card into a duel while still winning the duel.

● **Join me!:** Summon or place two new minions that were not purchased in your starting crew during a single game

○ **No, Really, JOIN ME!!!:** Summon or place five new minions that were not purchased in your starting crew during a single game

○ **OvahPowah:** End a duel where your total was 30 or greater

○ **Aaaargh!:** Flip (not cheat) the Black Joker for a duel when normally having the ability to cheat afterwards.

○ **Are we There Yet?:** Play a game that goes to Turn 8.

Community Achievements

○ **The Piper's call:** Introduce a new player to the game and they join the league. This one can be claimed multiple times! New player must sign sheet, and name up to 2 players as Pipers.

○ **Show The Colors:** Play a fully painted crew

○ **Expand the Empire :** Paint a new box you didn't have painted at the start of the league

○ **Train troops:** Paint a new minion you didn't have painted at the start of the league

○ **Take the Building:** Build a new terrain piece

○ **Brainstorm:** Submit new achievement for next league.